



Event # 12

Limit (Stud / Omaha) 8 or Better

\$10,000 Guaranteed

Wednesday, 6/26 @ 11:30AM

\$230 Buy-in (\$195 P/P + \$25 E/F + \$10 S/C) / Re-Entry

Each player starts with **12,000** in tournament chips.

Players must present their Bicycle Casino Reward card to register.

Level	Games	Small Blind	Big Blind	Limits	Time
		Ante / Bring in	Complete		
1	Omaha 8 or Better	25	50	50-100	30 minute
	Stud 8	25 / 25	50		
2	Omaha 8 or Better	50	100	100-200	30 minute
	Stud 8	25 / 50	100		
3	Omaha 8 or Better	75	150	150-300	30 minute
	Stud 8	25 / 50	150		
15-Minute Break					
4	Omaha 8 or Better	100	200	200-400	30 minute
	Stud 8	50 / 75	200		
5	Omaha 8 or Better	150	300	300-600	30 minute
	Stud 8	50 / 100	300		
6	Omaha 8 or Better	200	400	400-800	30 minute
	Stud 8	75 / 150	400		
15-Minute Break and Last Chance to Register					
7	Omaha 8 or Better	300	500	500-1000	30 minute
	Stud 8	100 / 200	500		
8	Omaha 8 or Better	300	600	600-1200	30 minute
	Stud 8	100 / 200	600		
9	Omaha 8 or Better	400	800	800-1600	30 minute
	Stud 8	100 / 300	800		
10	Omaha 8 or Better	500	1000	1000-2000	30 minute
	Stud 8	200 / 300	1000		
11	Omaha 8 or Better	600	1200	1200-2400	30 minute
	Stud 8	200 / 400	1200		
12	Omaha 8 or Better	1000	1500	1500-3000	30 minute
	Stud 8	300 / 500	1500		

10-minute breaks after levels 9, 12, 16, 20, 24

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules.

The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451. Management decisions are final.

Please Gamble Responsibly. 1-800-GAMBLER

For tournament updates visit The Bicycle Casino's website at www.theBike.com or follow us on

[Facebook.com/BicycleCasino](https://www.facebook.com/BicycleCasino) [Twitter.com/BicycleCasino](https://twitter.com/BicycleCasino) [YouTube.com/TheBicycleCasino](https://www.youtube.com/TheBicycleCasino).

Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.